

UNIVERSAL CODES FOR THE GAUSSIAN  
MAC VIA SPATIAL COUPLING

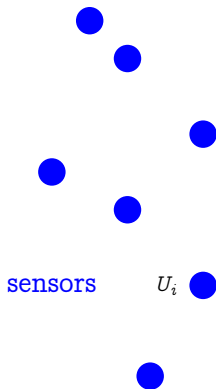
Arvind Yedla

(Joint work with Phong Nguyen, Henry Pfister &  
Krishna Narayanan)

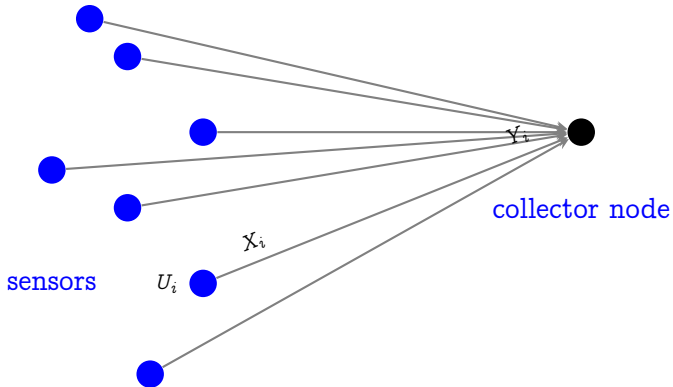
Texas A&M University

Allerton 2011  
Montecello, IL

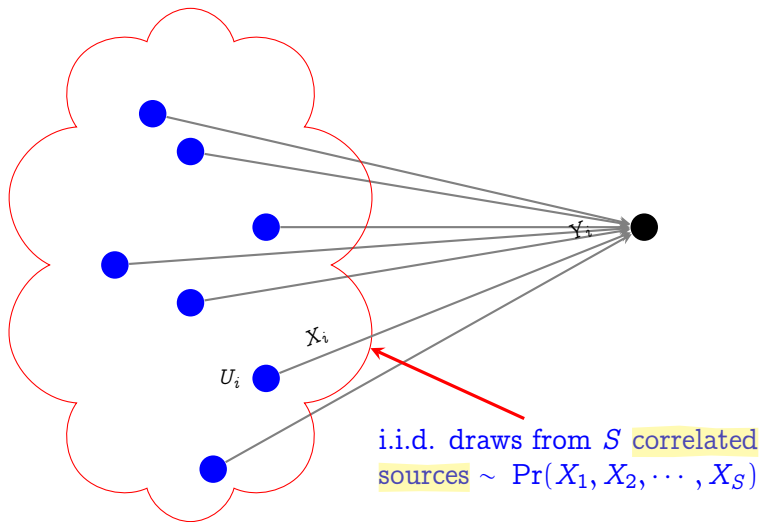
# THE SENSOR REACHBACK PROBLEM



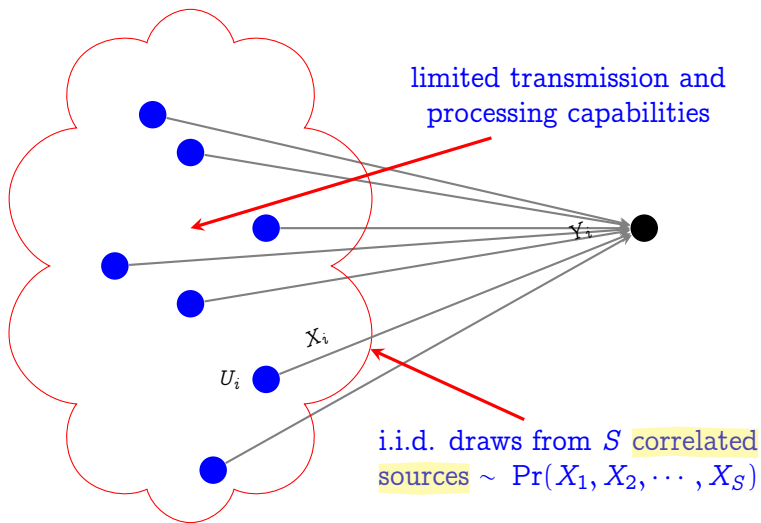
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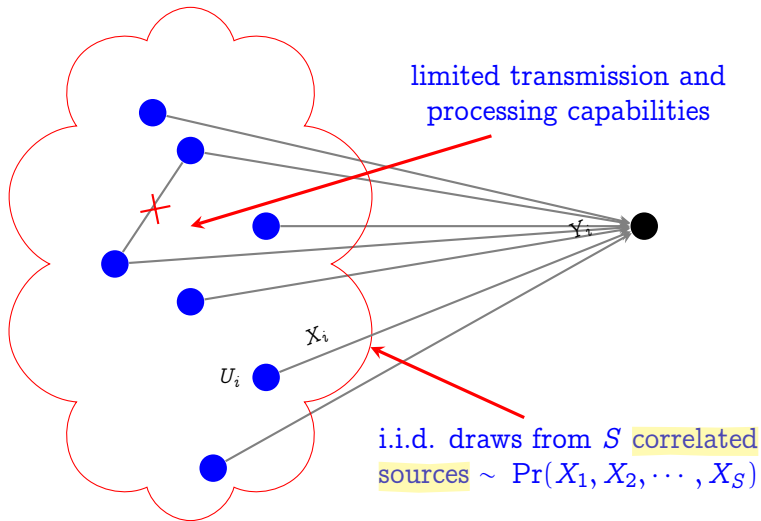
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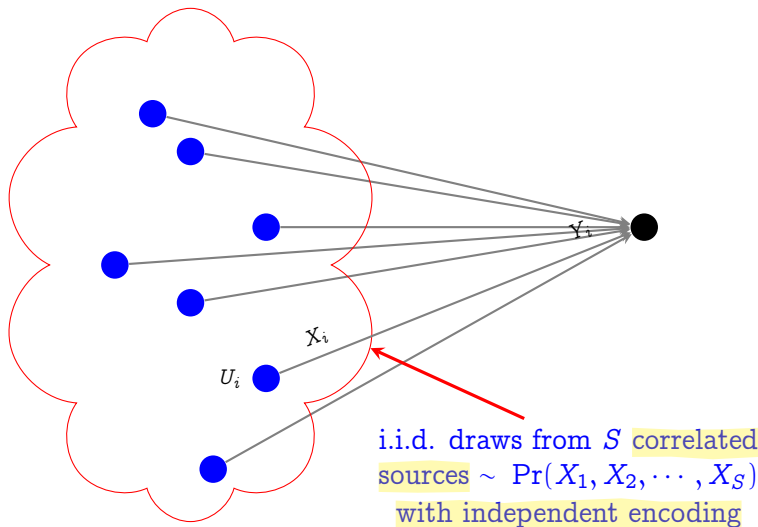
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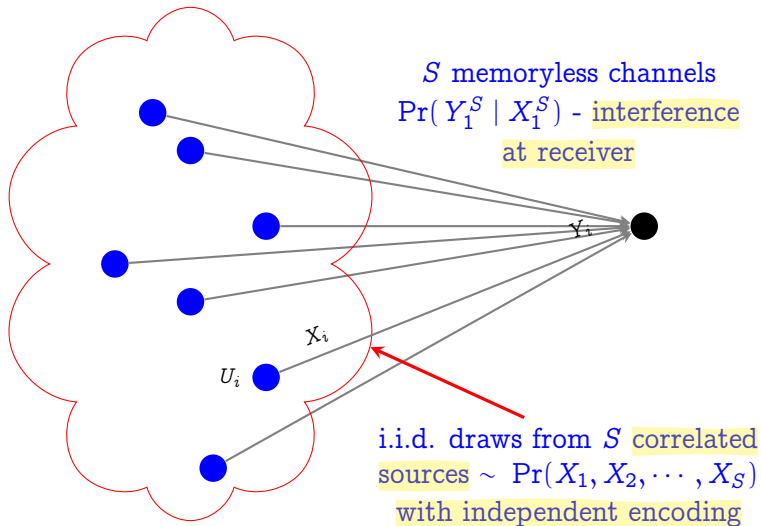
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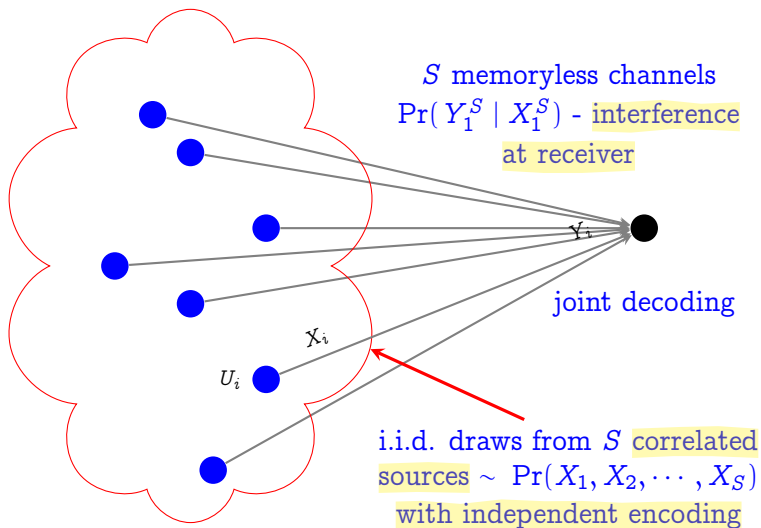


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## PREVIOUSLY ...

- ▶ correlated sources and independent channels

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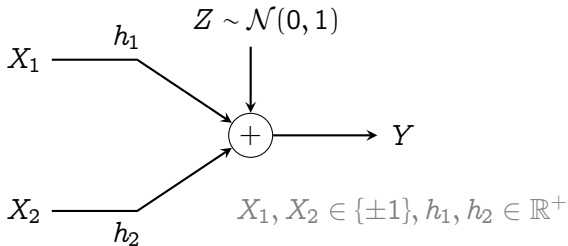
- ▶ correlated sources and independent channels
- ▶ noisy Slepian-Wolf problem
- ▶ universality w.r.t. channel parameters
- ▶ recent prior work
  - ▶ optimized NS-LDPC codes good but not universal [YPN10]
  - ▶ spatially coupled codes are essentially universal [YPN11]

## Now ...

- ▶ independent sources and interference channels

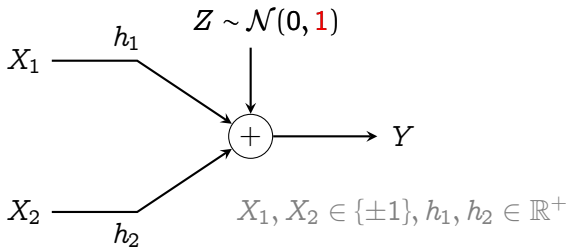
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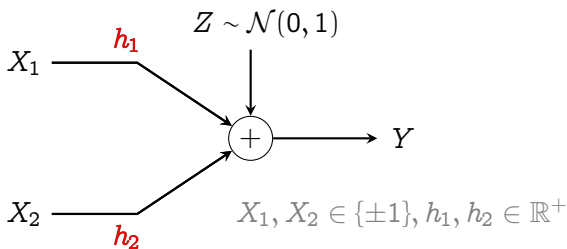


- ▶ fixed noise variance



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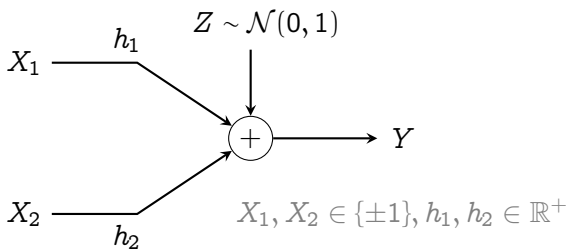
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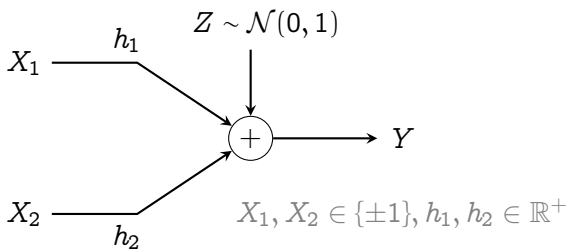
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- ▶ each code has rate  $R$

# UNIVERSALITY & MULTI-TERMINAL PROBLEMS

point-to-point communication

bigger  $\alpha \Rightarrow$  better

---

$\alpha$

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multi-terminal communication



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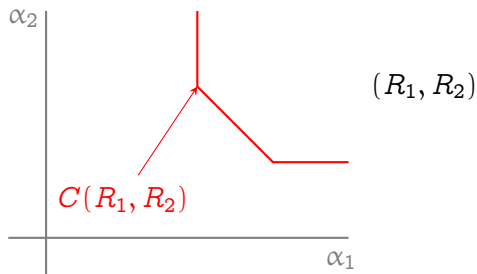
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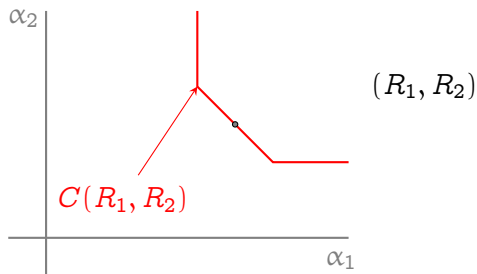
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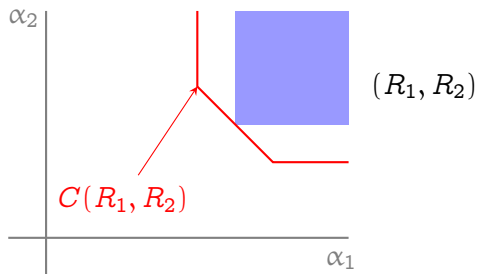


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multi-terminal communication

channel degradation  
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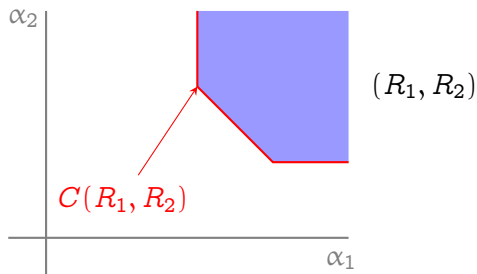


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channel degradation  
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universal codes



## MOTIVATION: WHY UNIVERSALITY?

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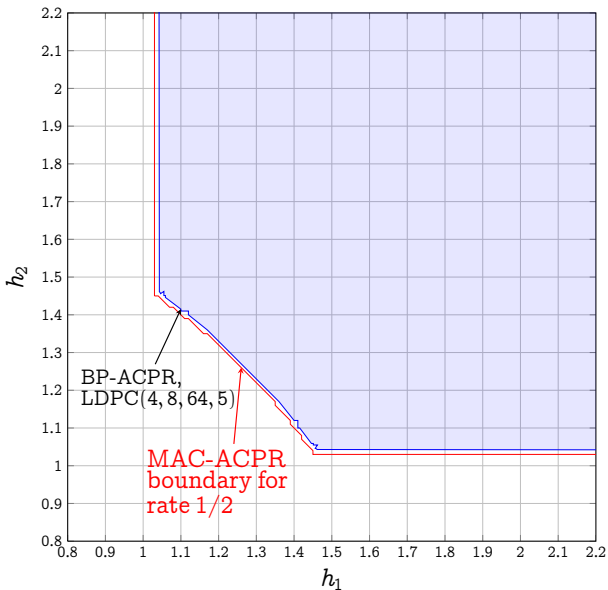
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- ▶ transmitter does not have access to channel parameters
- ▶ channel parameters can change during transmission
- ▶ performance degrades for different parameters
- ▶ need robustness against changes in channel conditions

# SC CODES ARE NEARLY UNIVERSAL



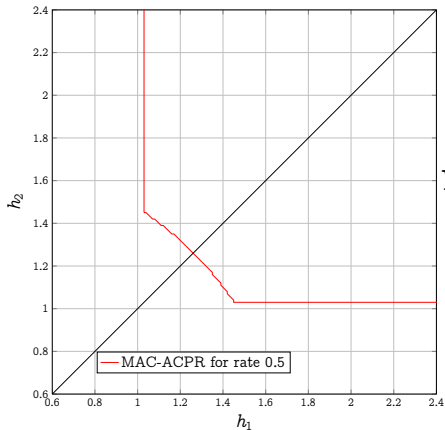


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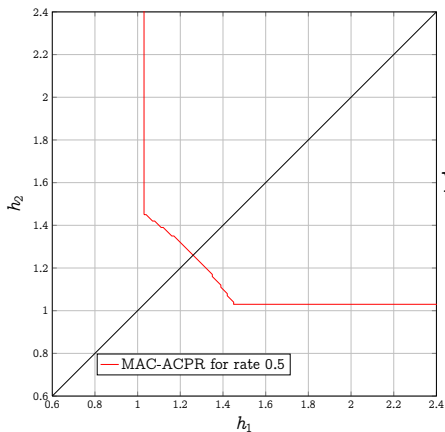
- ▶ problem that **iterative decoding has not yet solved**
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$$Y = X_1 + X_2 + Z$$
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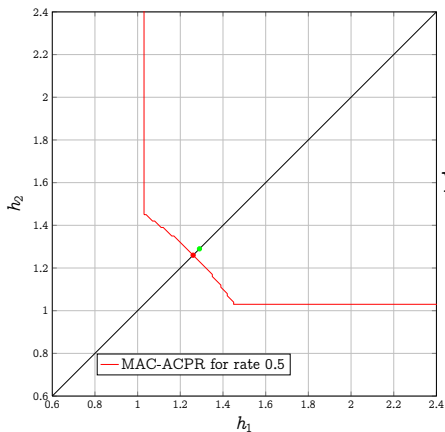
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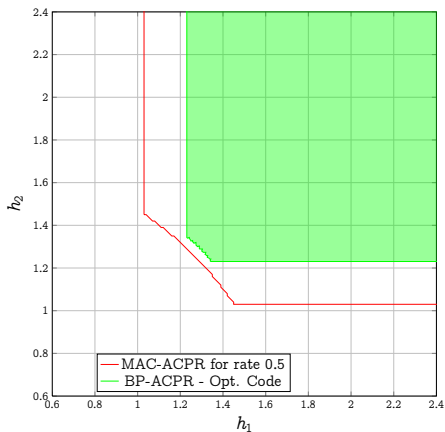
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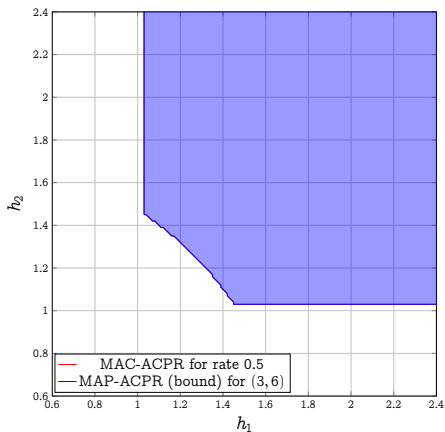
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- ▶ problem that **iterative decoding has not yet solved**
- ▶ standard code optimization **unable to achieve universality**
- ▶ MAP decoding of simple codes **appears to be universal**



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- ▶ recently, [KRU10] observed this to be a larger phenomenon termed threshold saturation via spatial coupling
- ▶ new paradigm for constructing capacity approaching codes under iterative decoding
- ▶ proven for the binary erasure channel
- ▶ this observation implies SC benefits many applications:
  - ▶ ISIT: BEC wiretap (Rathi et al.), erasure MAC / ISI (Kudekar & Kasai), CDMA (Takeuchi et al. / Schlegel & Truhachev), quantum (Hagiwara et al.), SW (Yedla et al.)
  - ▶ arXiv: ISI (Nguyen et al.)

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residual entropy:  $H(\mathbf{X}_c | \mathbf{Y}_c(\alpha))$

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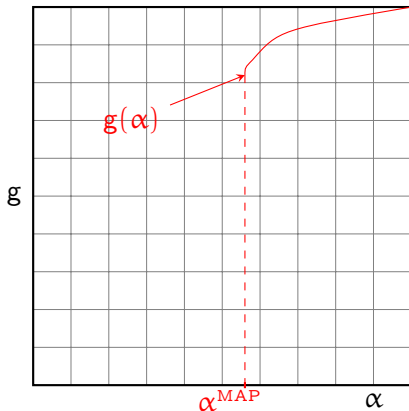
$$g(\alpha) = \frac{\partial}{\partial \alpha} H(\mathbf{X}_{\mathcal{C}} | \mathbf{Y}_{\mathcal{C}}(\alpha))$$

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small  $\alpha \Rightarrow$  better



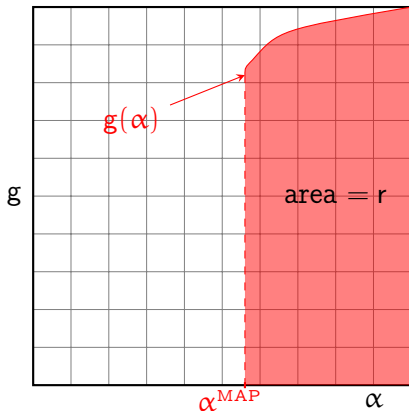


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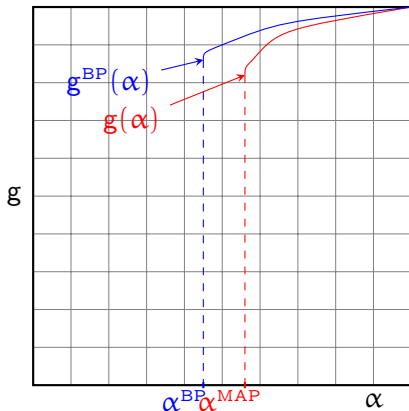


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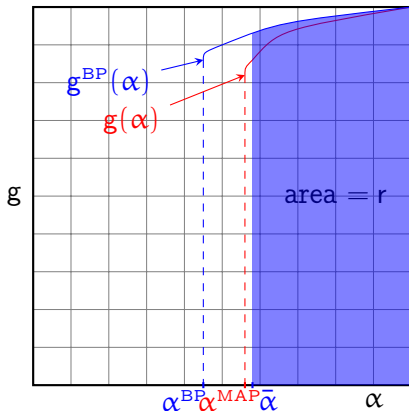


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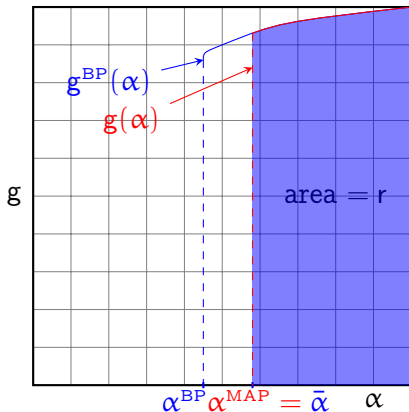


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## THE BP GEXIT CURVE OF THE JOINT DECODER

- ▶ for  $\mathbf{X} = [\mathbf{X}_1 \ \mathbf{X}_2]$  and  $\mathbf{Y}(\alpha)$ , the MAP GEXIT surface is defined by the gradient

$$\mathbf{g}^{\text{MAP}}(\alpha) \triangleq \nabla_{\alpha} H(\mathbf{X} \mid \mathbf{Y}(\alpha))$$

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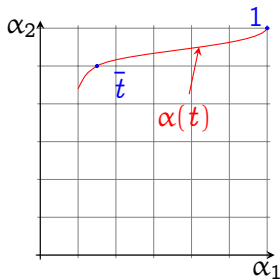
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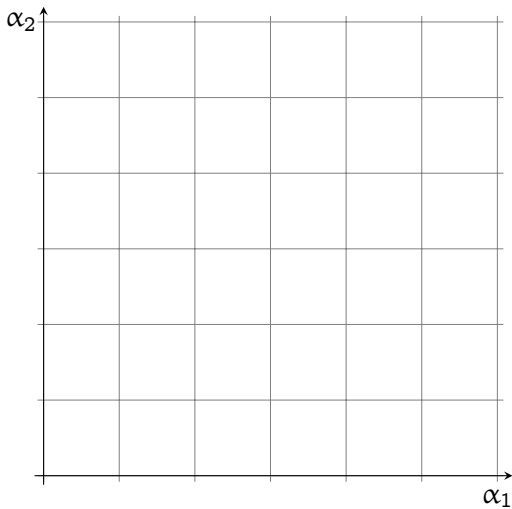
the normalized **area theorem** is given by the line integral

- ▶ 
$$\int_{t^{\text{MAP}}}^1 \mathbf{g}^{\text{MAP}}(\alpha(t)) \cdot \alpha'(t) dt = rH(U_1, U_2),$$

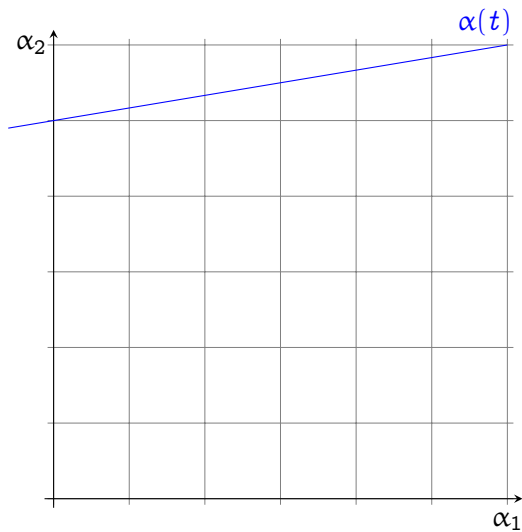
where  $\alpha(t)$  is a parametrized curve through channel space



# MAP BOUNDARY

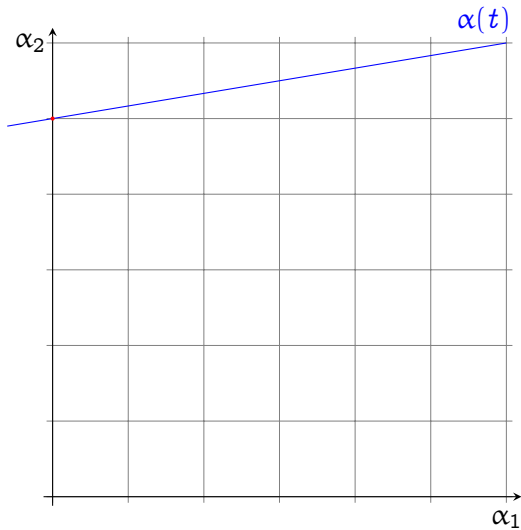


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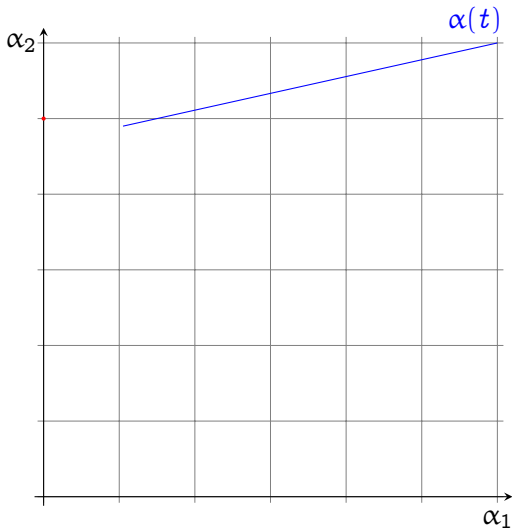




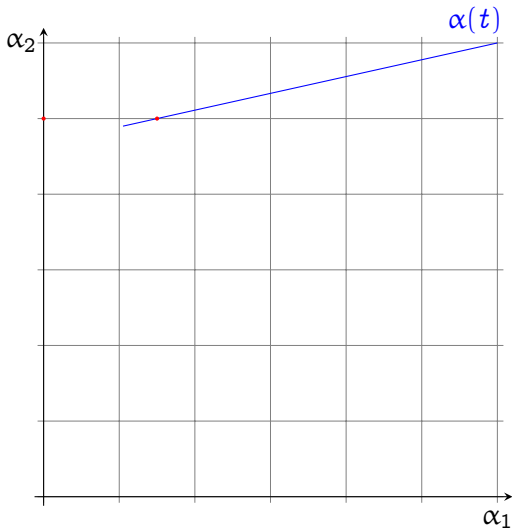
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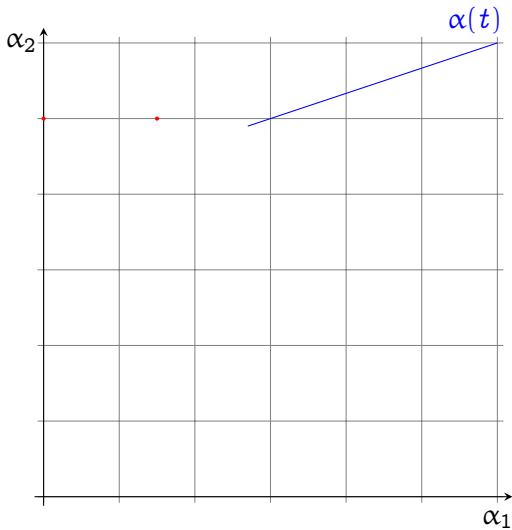
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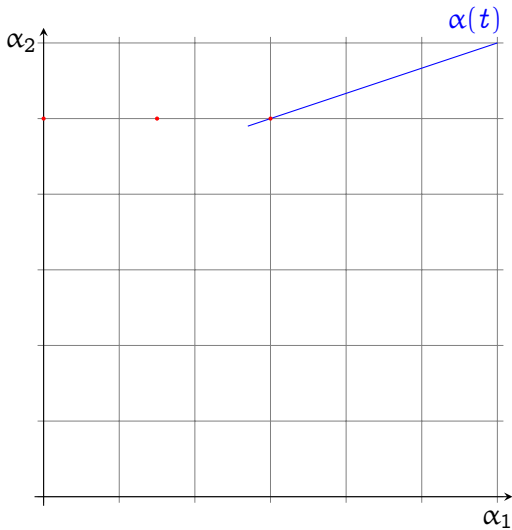
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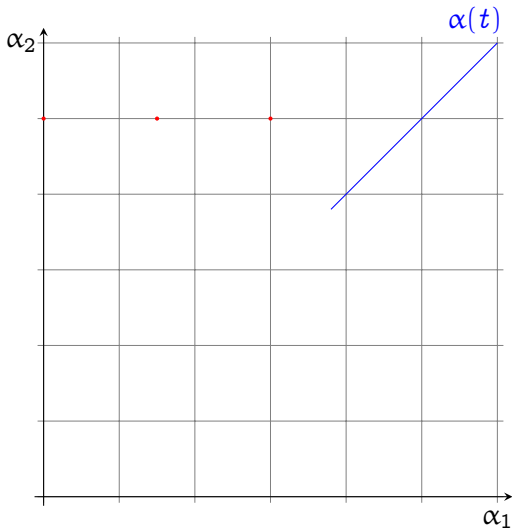
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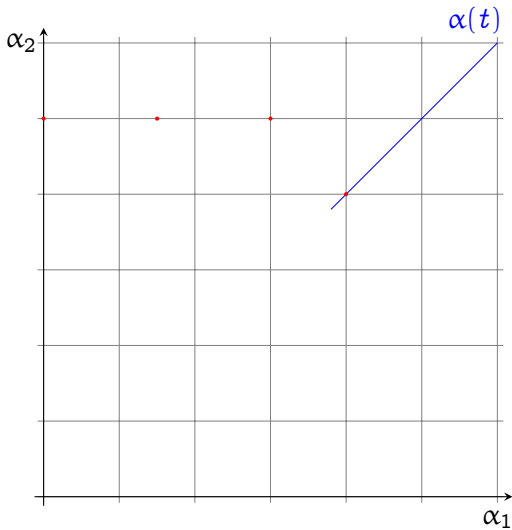
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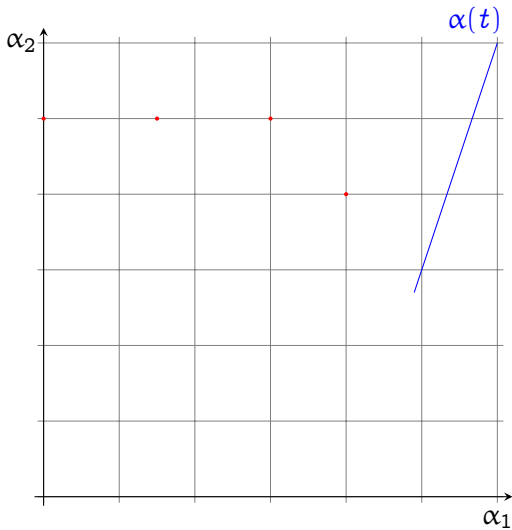
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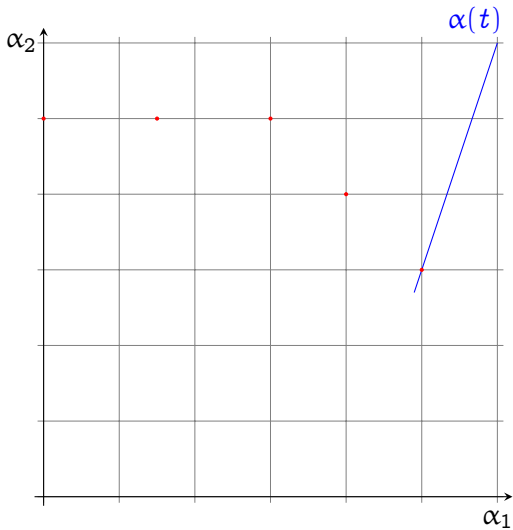


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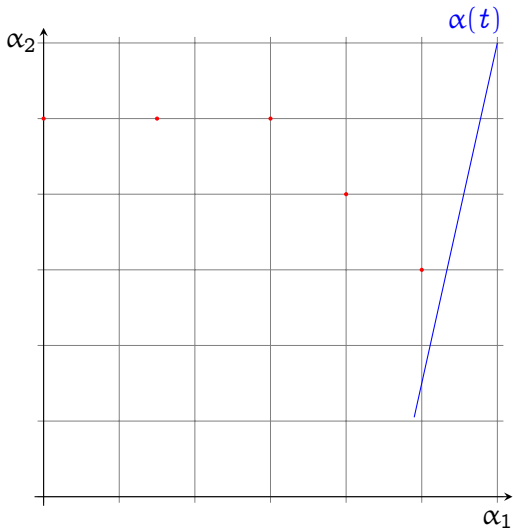




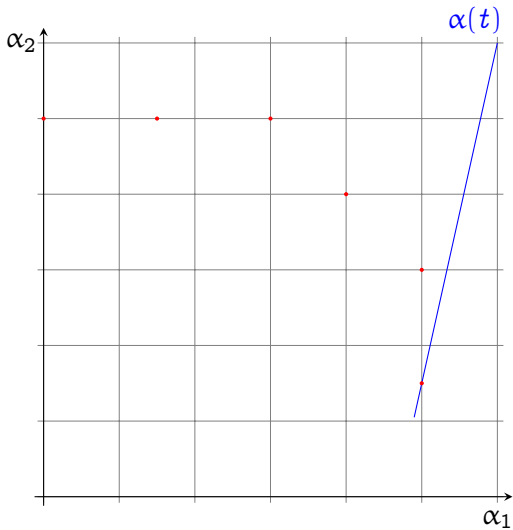
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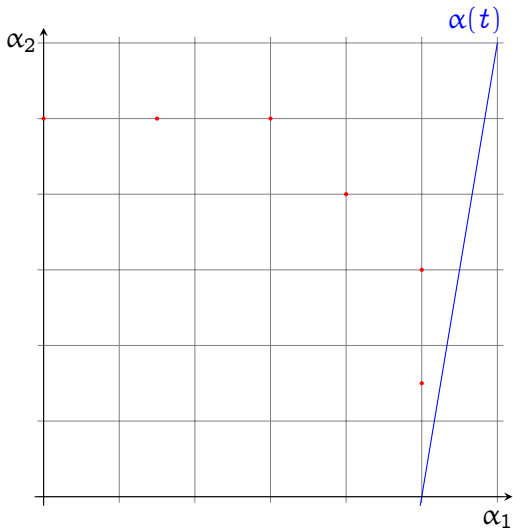
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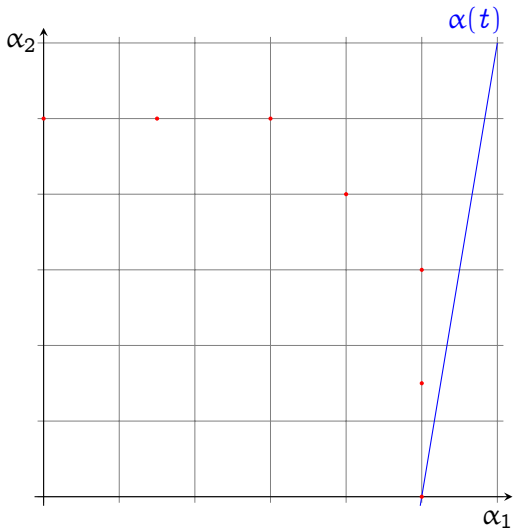
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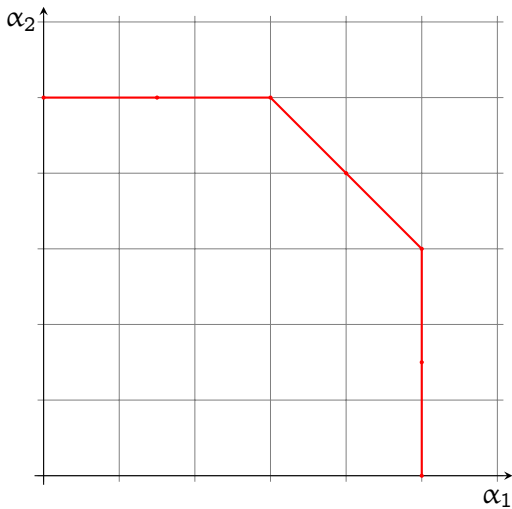
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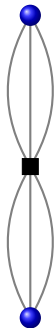
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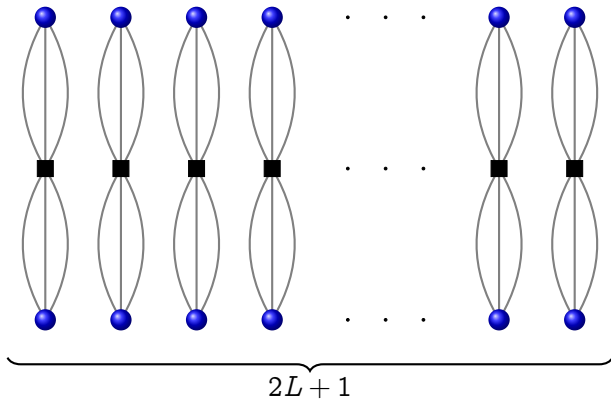
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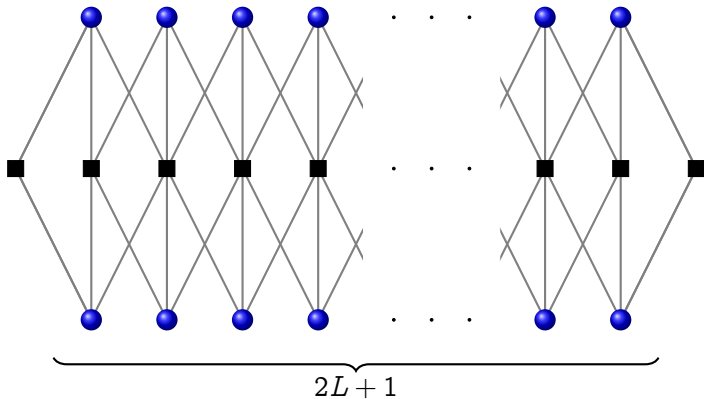


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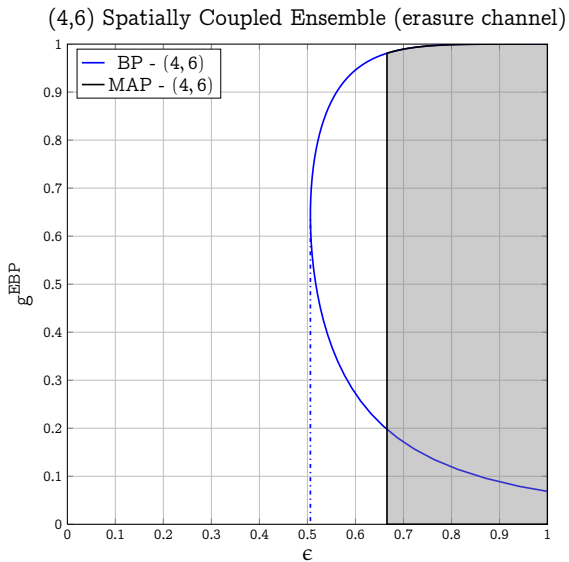




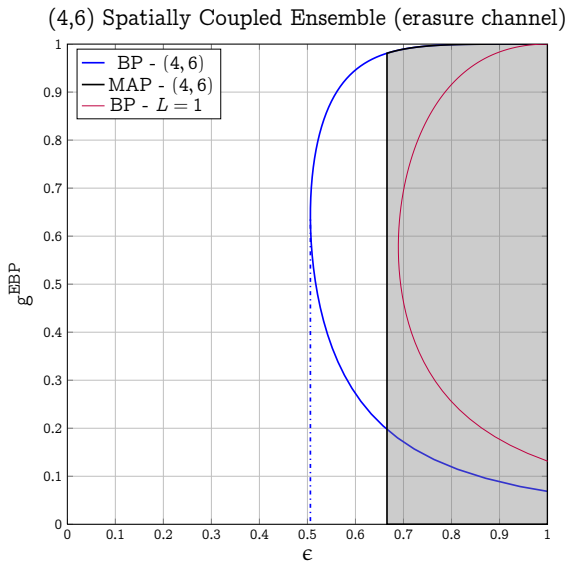
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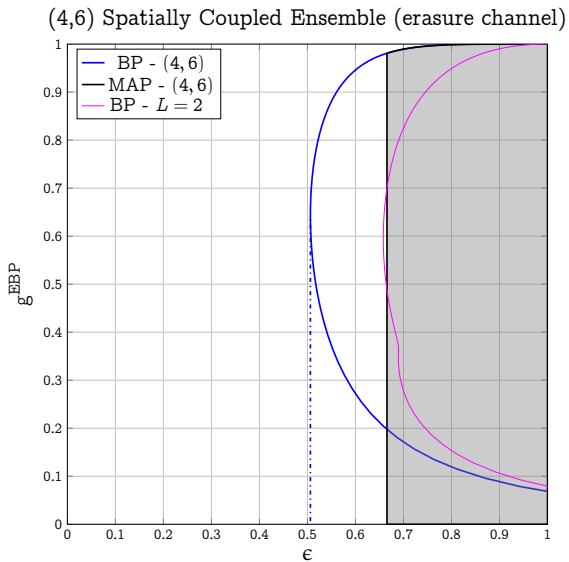
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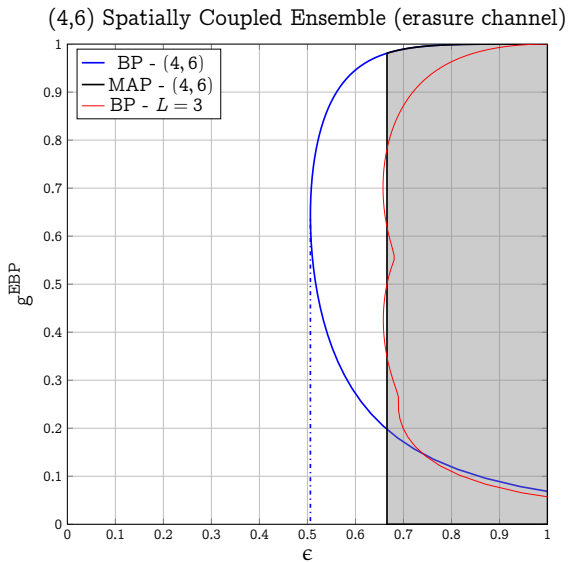
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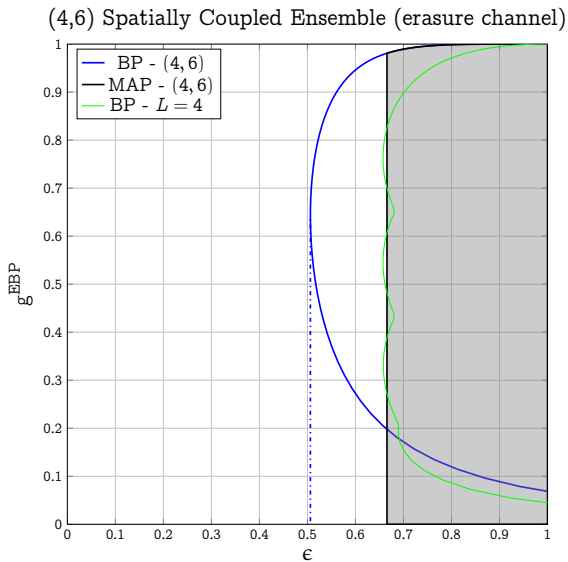
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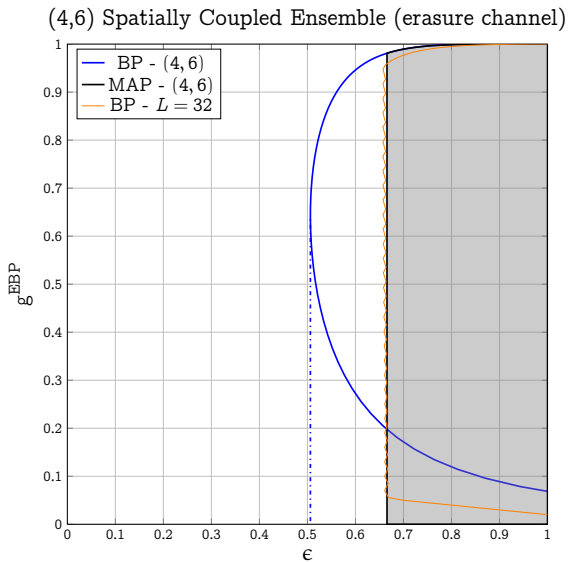
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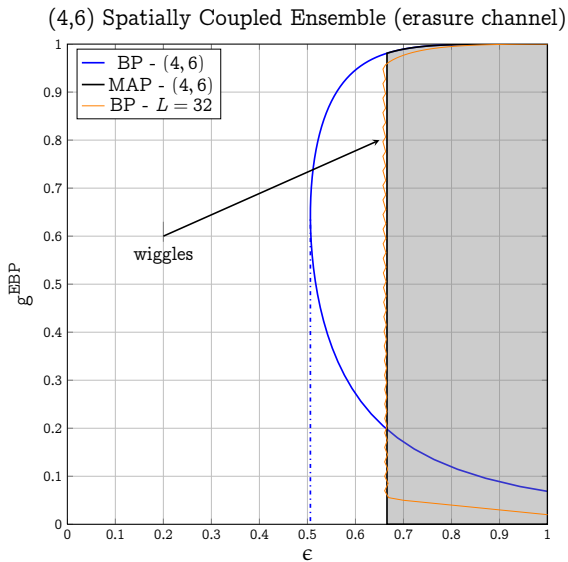
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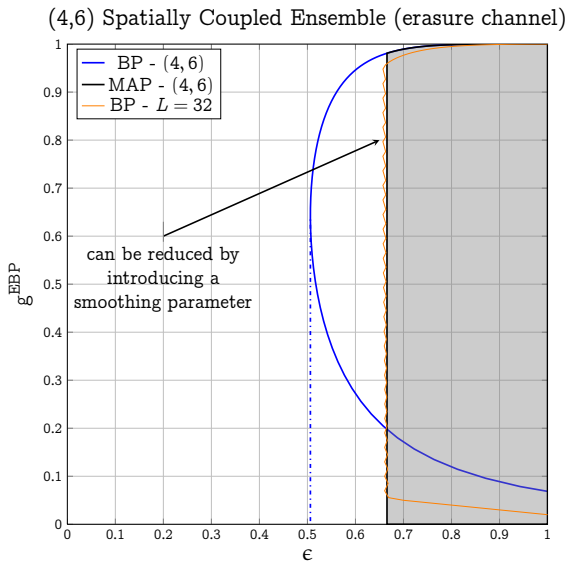


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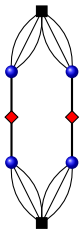




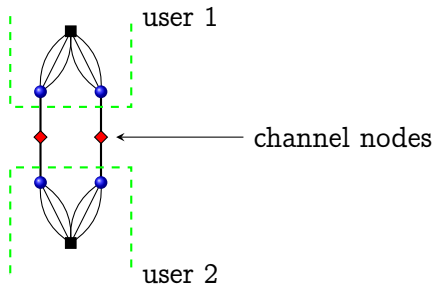
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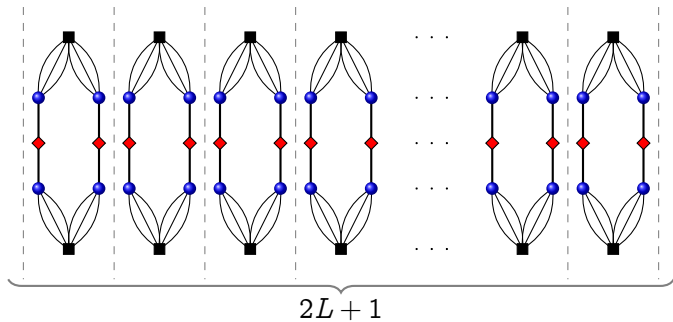
# SC PROTOGRAPH FOR JOINT DECODER



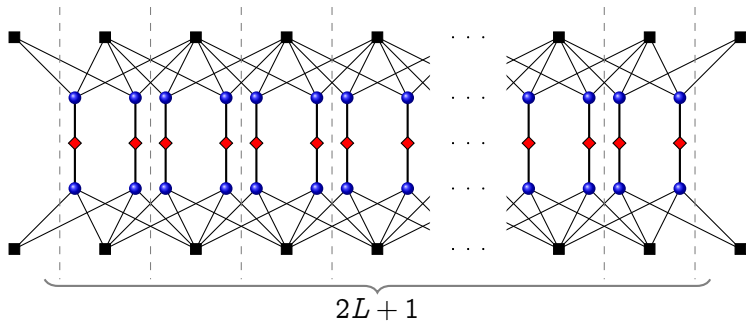
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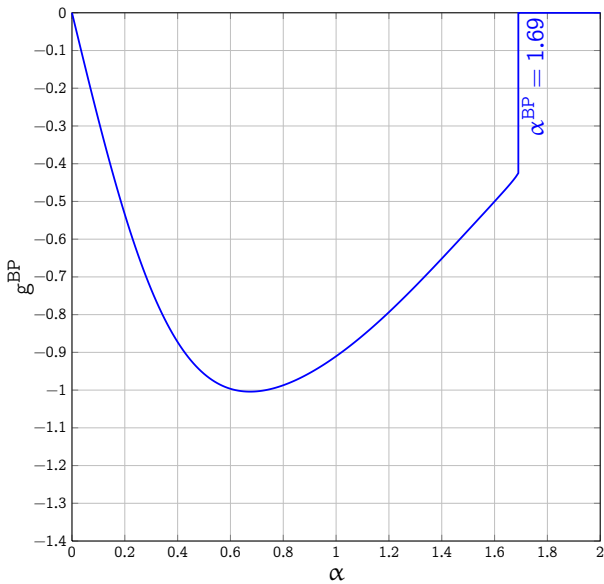
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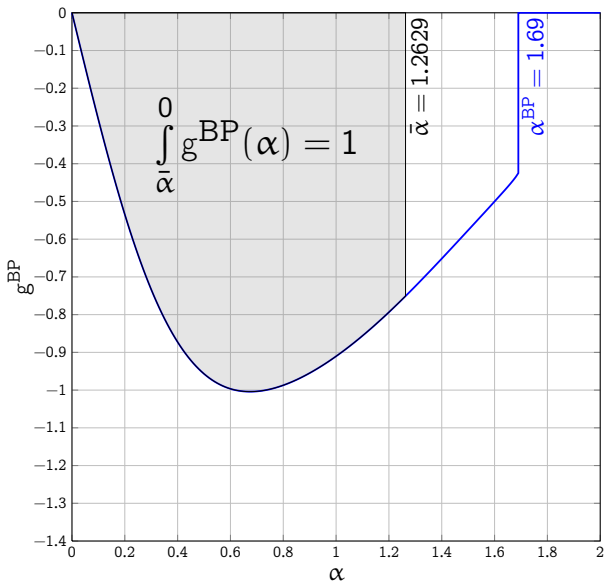
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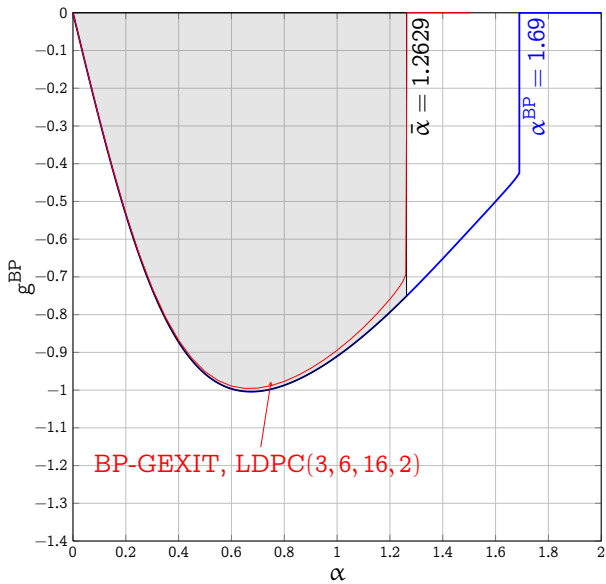
# THE SC BP-GEXIT CURVE OF THE JOINT DECODER



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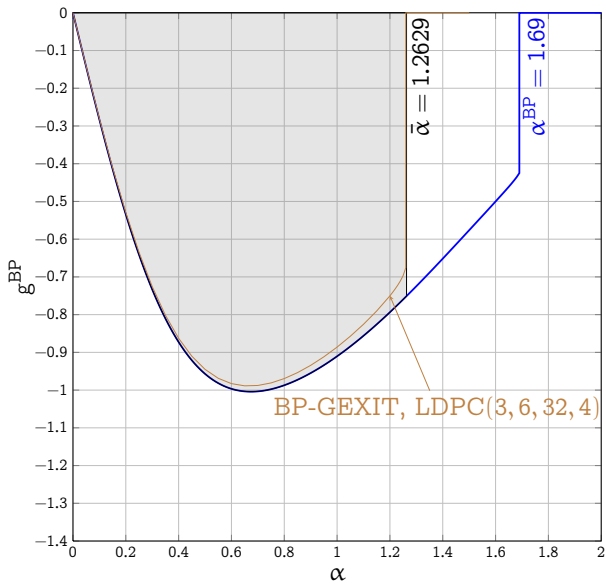


# THE SC BP-GEXIT CURVE OF THE JOINT DECODER

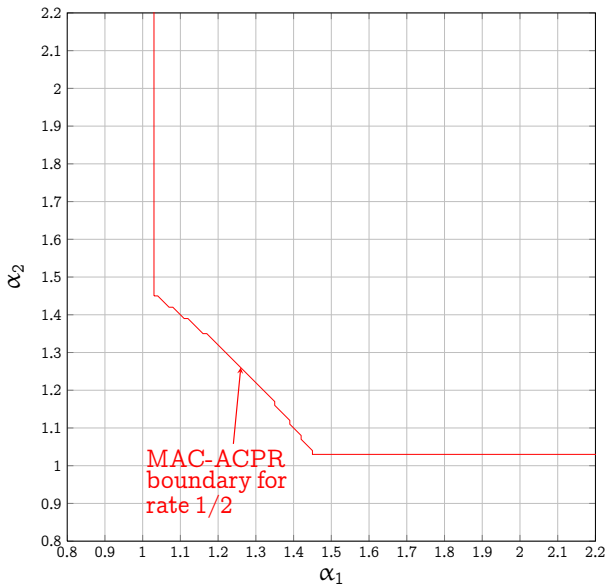




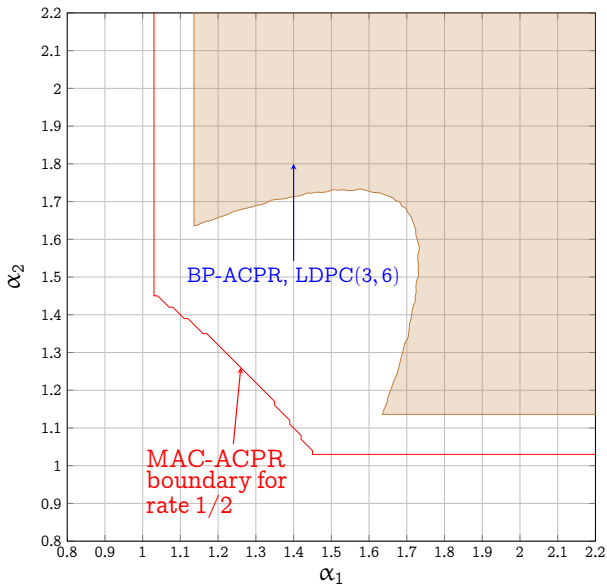
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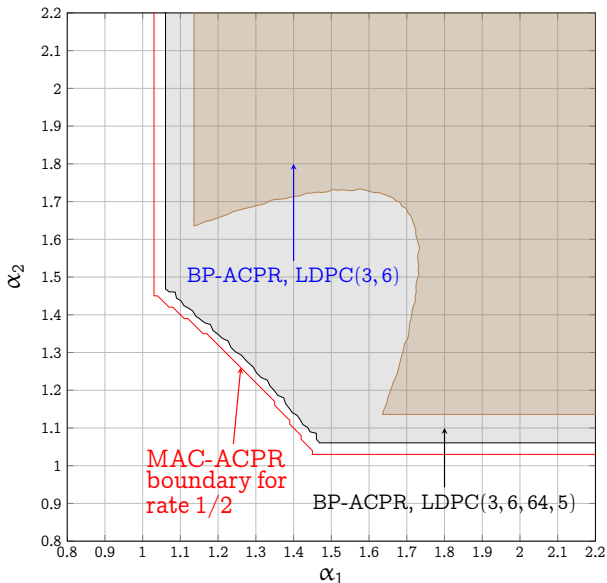
# DE PERFORMANCE OF THE JOINT DECODER



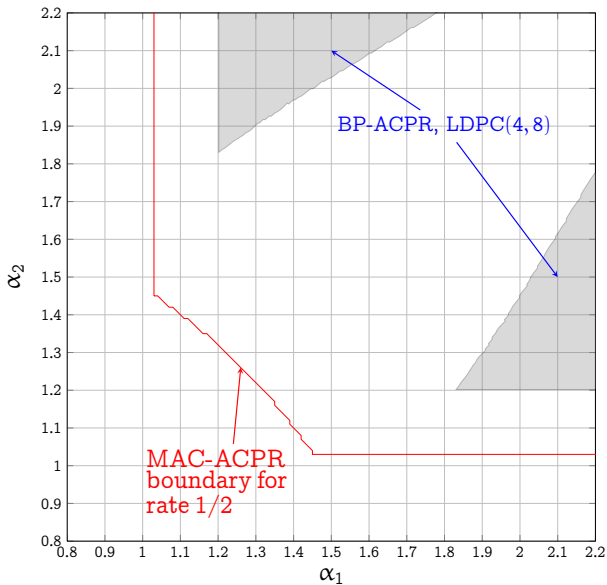
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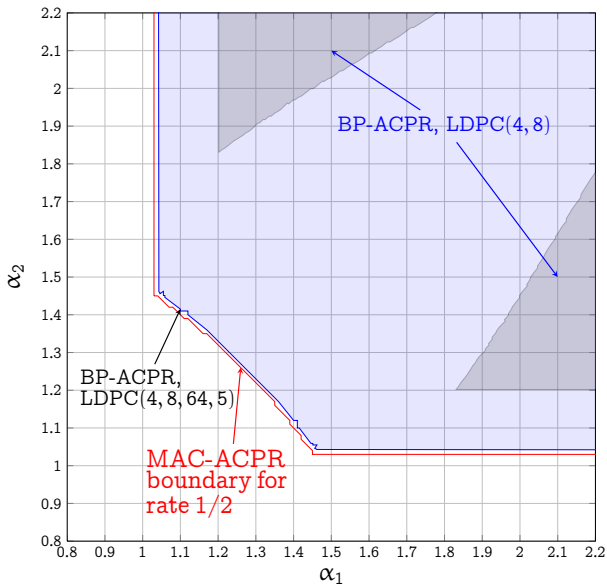
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Thank You!

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