

LDPC Code Design for Transmission of Correlated Sources Across Noisy Channels Without CSIT

Henry Pfister

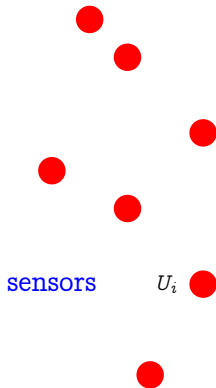
(Joint work with Arvind Yedla & Krishna Narayanan)

Texas A&M University

ISTC 2010

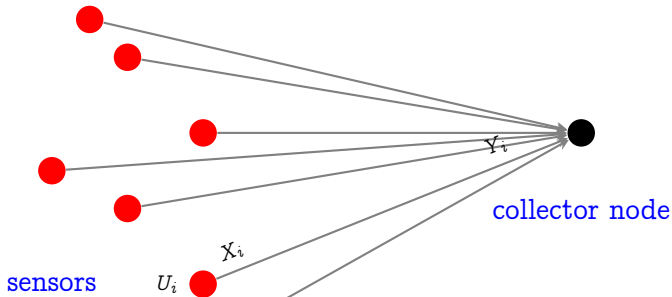
Brest, France

The Sensor Reachback Problem



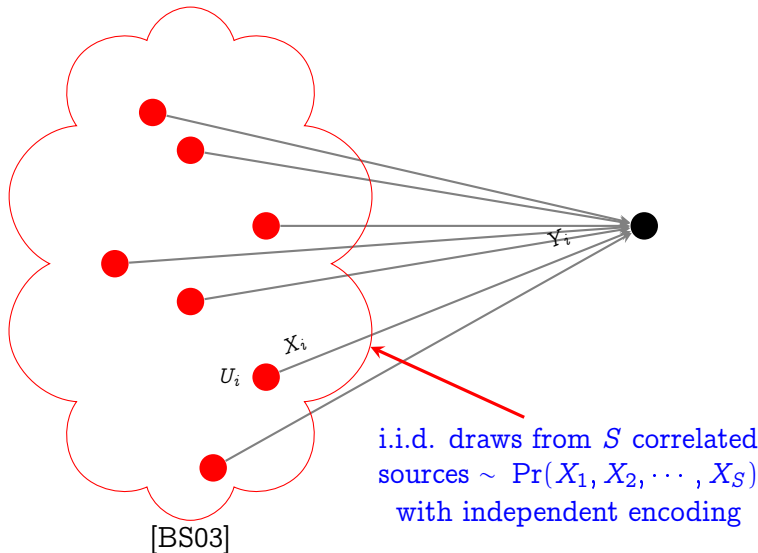
[BS03]

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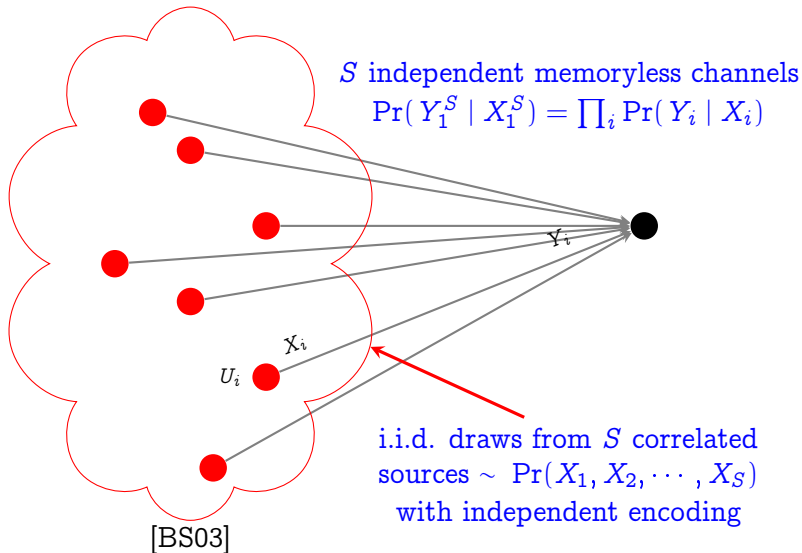


[BS03]

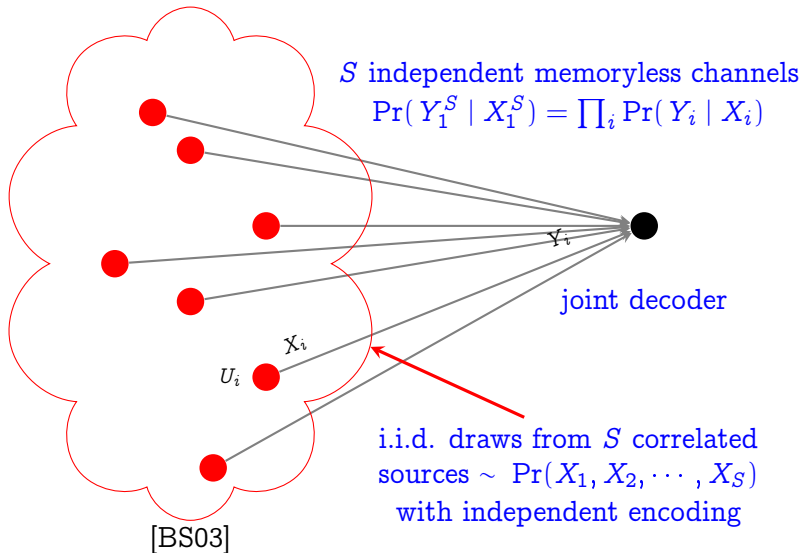
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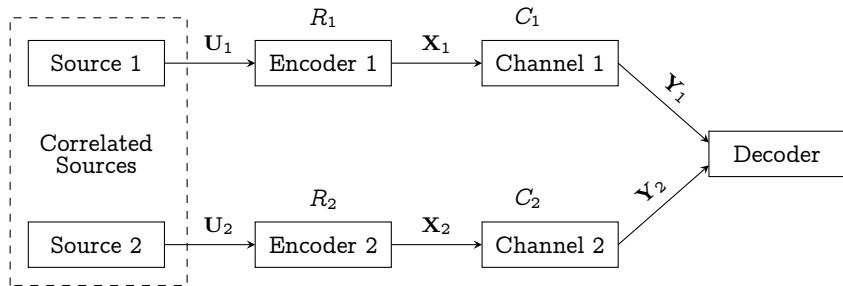
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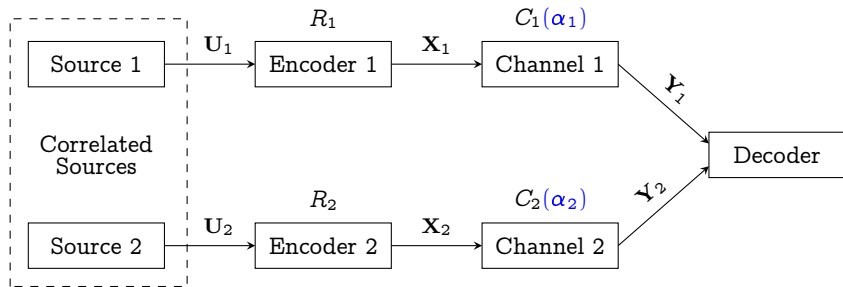
The Sensor Reachback Problem



A Simplified Model

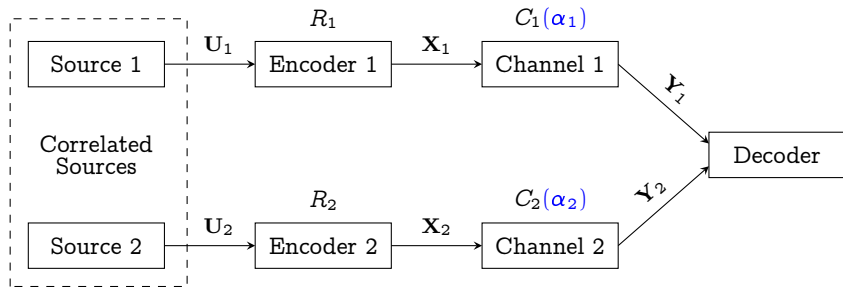


A Simplified Model



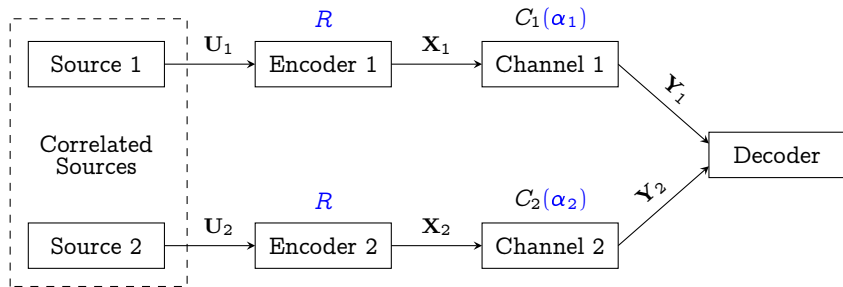
- each capacity characterized by a single parameter α

A Simplified Model



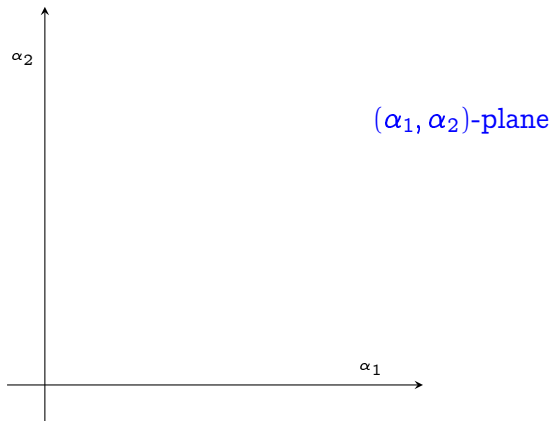
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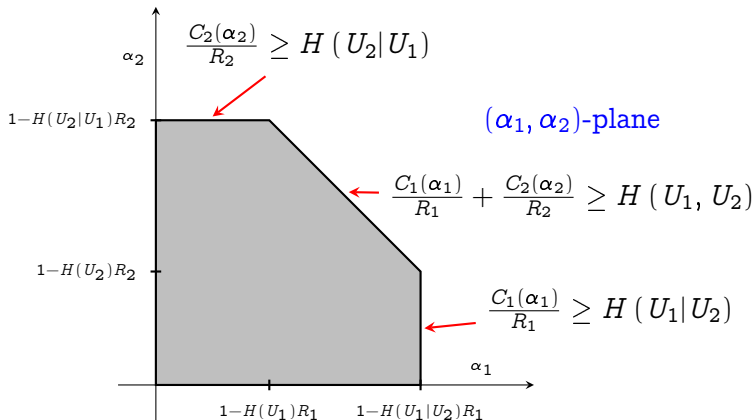


- each capacity characterized by a single parameter α
- α_1 and α_2 not known at transmitter
- each code has rate R

Slepian-Wolf Conditions

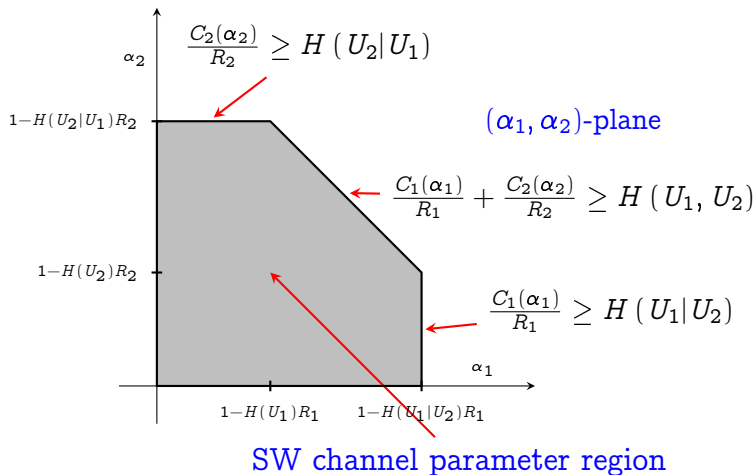


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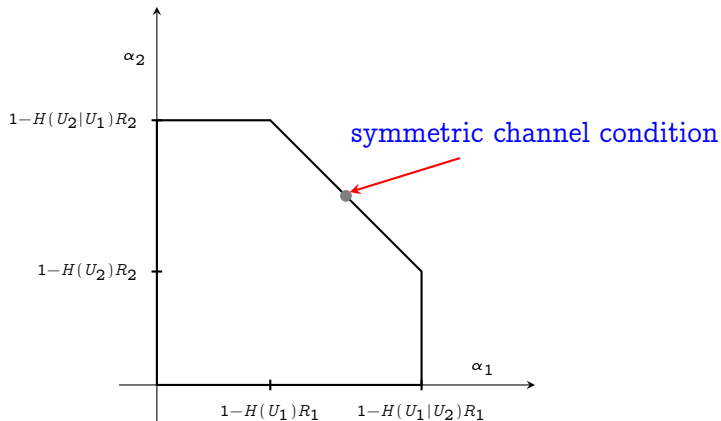


illustrated for the BEC case where $C(\alpha) = 1 - \alpha$

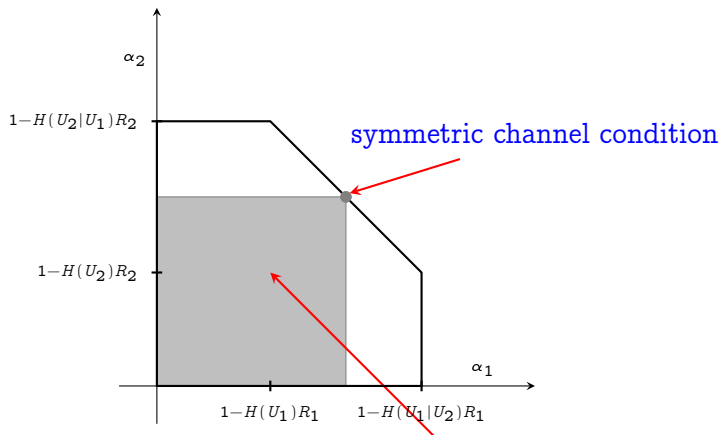
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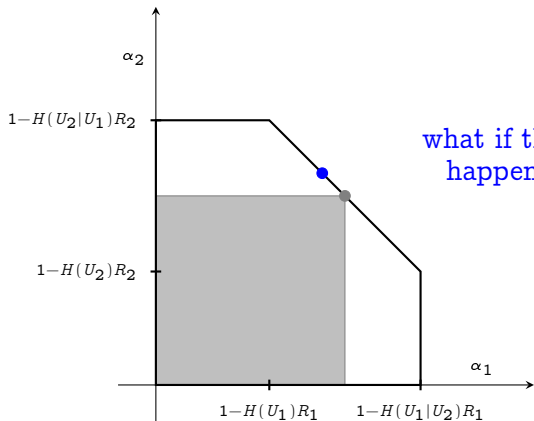


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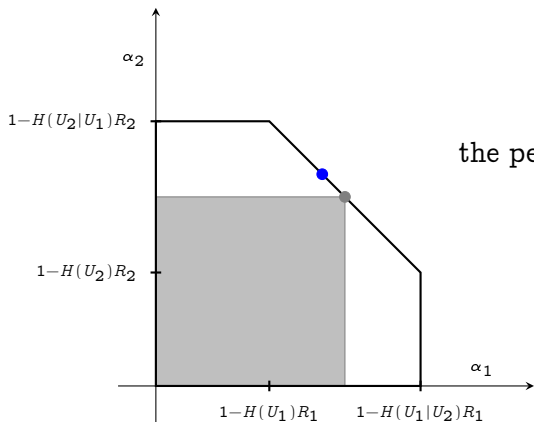
achievable channel parameter region (ACPR) of
a code optimized for the symmetric channel condition

Slepian-Wolf Conditions

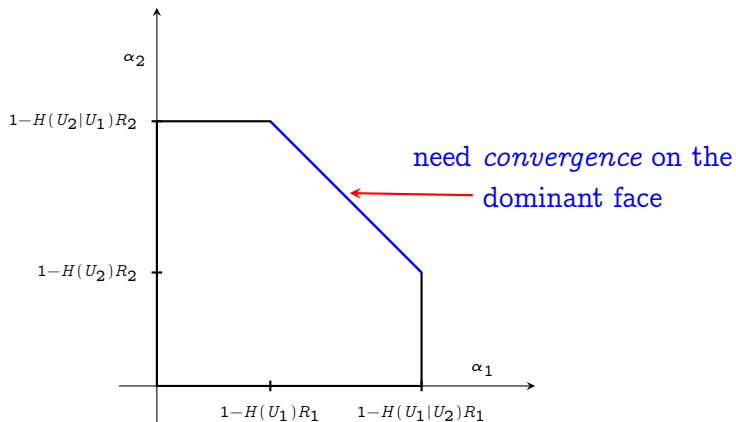


what if the channel condition happened to be different?

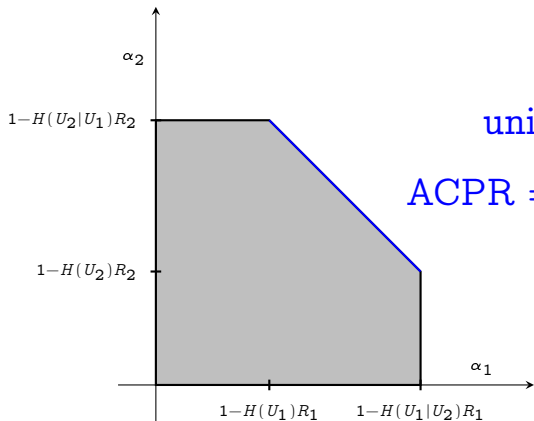
Slepian-Wolf Conditions



Slepian-Wolf Conditions



Slepian-Wolf Conditions



universal codes

ACPR = full SW region

random codes with ML
decoding are universal.

what about LDPC codes
with iterative decoding?

Prior Work and Summary

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- Summary of this work

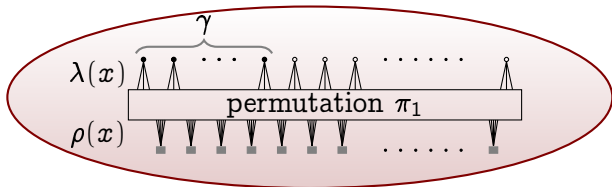
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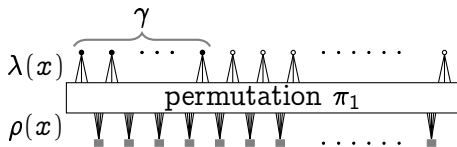
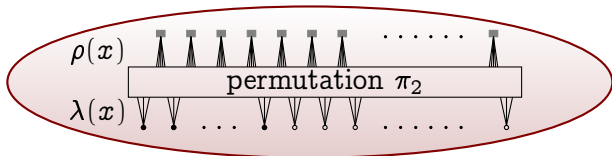
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 - Optimized LT codes are not universal [YPN09]
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 - systematic codes \Rightarrow correlated codes \Rightarrow suboptimal
 - optimized non-systematic LDPC codes have large ACPRs

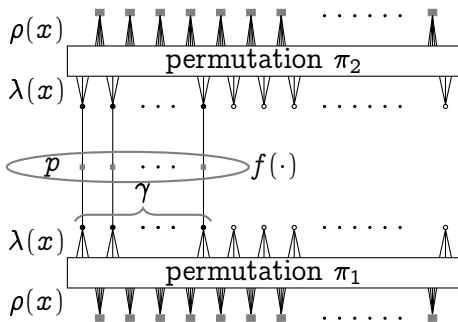
Tanner Graph & Density Evolution



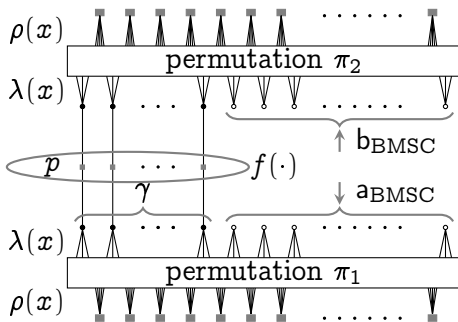
Tanner Graph & Density Evolution



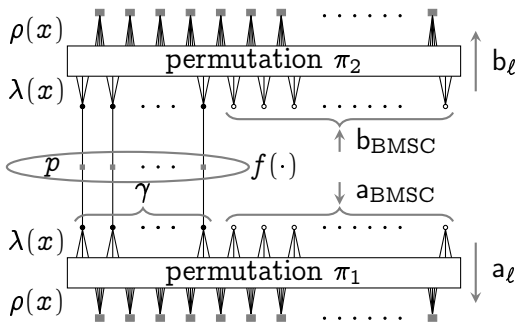
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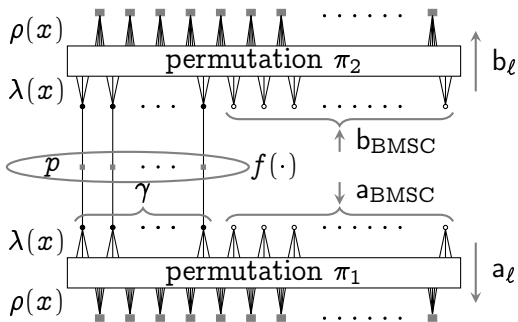
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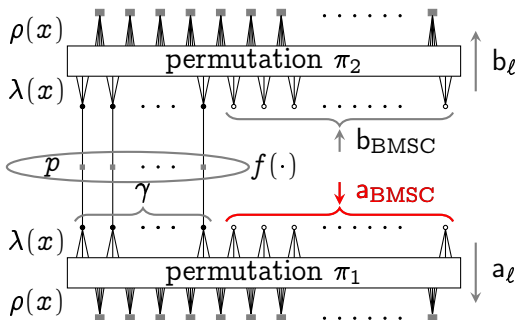


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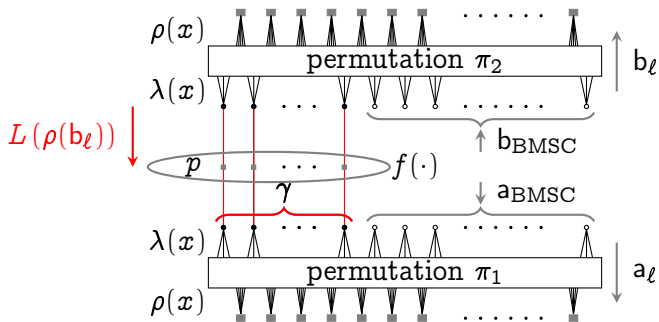
$$\mathbf{a}_{\ell+1} = \left[\quad \right] \otimes \lambda(\rho(\mathbf{a}_\ell))$$

Tanner Graph & Density Evolution



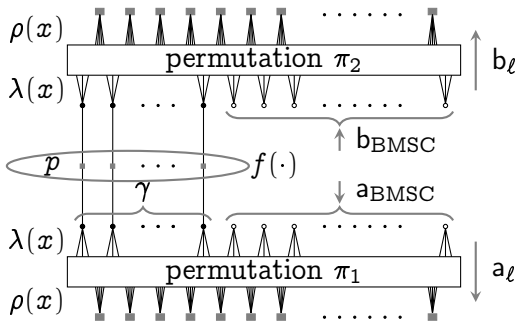
$$a_{\ell+1} = \left[\quad \quad \quad (1 - \gamma)a_{\text{BMSC}} \right] \otimes \lambda(\rho(a_\ell))$$

Tanner Graph & Density Evolution



$$a_{\ell+1} = \left[\gamma f\left(L(\rho(b_\ell))\right) + (1 - \gamma)a_{\text{BMSC}} \right] \otimes \lambda(\rho(a_\ell))$$

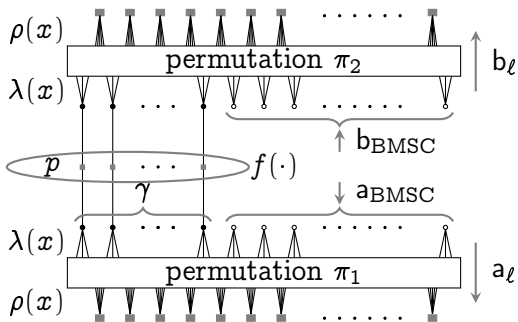
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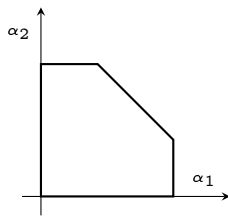
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$\Gamma_{\lambda,\rho}(\alpha_1, \alpha_2)$ - residual error probability

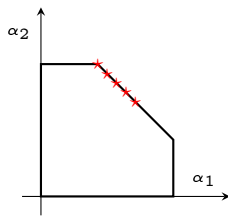
Code Design

- fix the desired rate R_d



Code Design

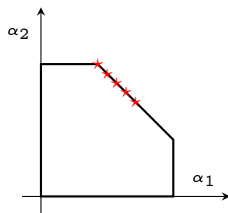
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Code Design

- fix the desired rate R_d
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- require *convergence* on \mathcal{C}

$$\Gamma_{\lambda, \rho}(\alpha_1, \alpha_2) \leq (\tau, \tau) \quad \forall (\alpha_1, \alpha_2) \in \mathcal{C}$$



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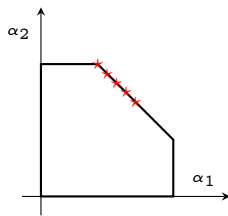
$$\Gamma_{\lambda, \rho}(\alpha_1, \alpha_2) \leq (\tau, \tau) \quad \forall (\alpha_1, \alpha_2) \in \mathcal{C}$$

- cost function: $(x = [\lambda \ \rho])$

$$\mathcal{A}_x = \{(\alpha_1, \alpha_2) | \Gamma_x(\alpha_1, \alpha_2) \leq (\tau, \tau)\}$$

$$\mathcal{F}(x) =$$

+



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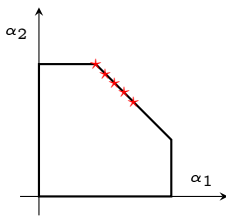
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$$\mathcal{F}(x) = \sum_{(\alpha_1, \alpha_2) \in \mathcal{C}} \left(1 - \mathbb{1}_{\{(\alpha_1, \alpha_2) \in \mathcal{A}_x\}}\right)$$

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Code Design

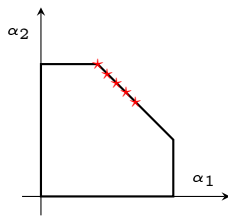
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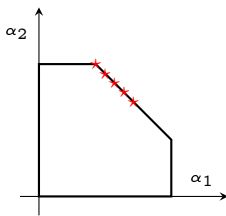
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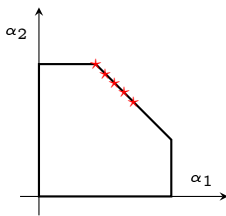
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- search using differential evolution

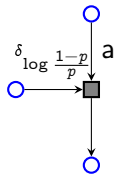


Code Design contd.,

- BSC correlated sources

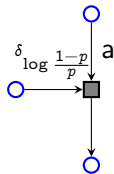
Code Design contd.,

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 - $\Pr(U_1 = U_2) = p$, $\Pr(U_1) = \Pr(U_2) = 1/2$



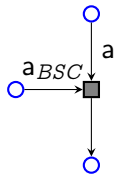
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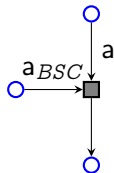
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 - $f(\mathbf{a}) = \mathbf{a}_{BSC(1-p)} \boxtimes \mathbf{a}$



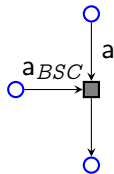
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 - transmission through AWGN channels



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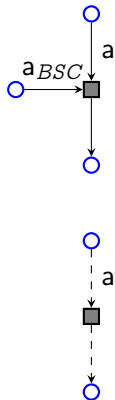
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 - $Z \sim \text{Ber}(p)$

$$(U_1, U_2) = \begin{cases} \text{i.i.d. Bernoulli } \frac{1}{2} \text{ r.v.s, if } Z = 0 \\ \text{same Bernoulli } \frac{1}{2} \text{ r.v. } U, \text{ if } Z = 1 \end{cases}$$

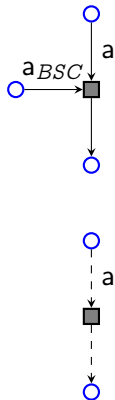


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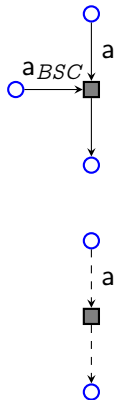


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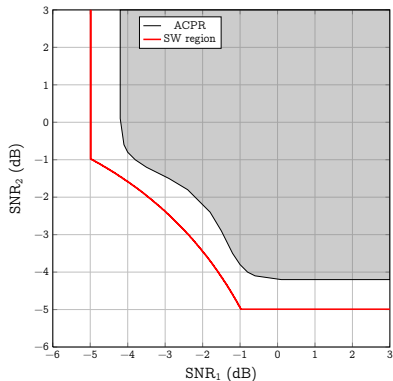
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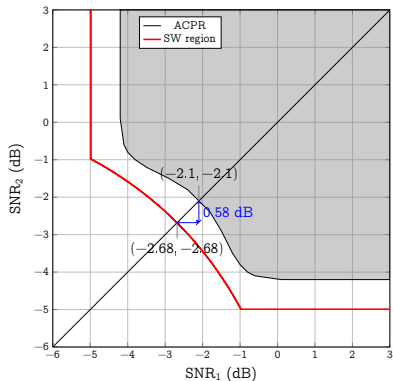
Results: AWGN ($p = 0.9$)

code rate = 0.282



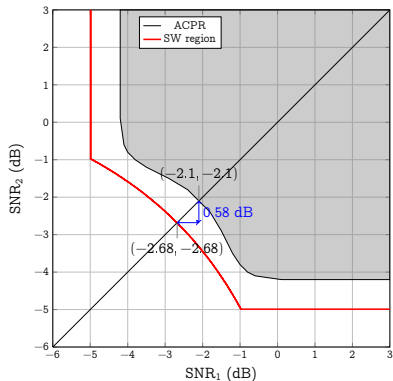
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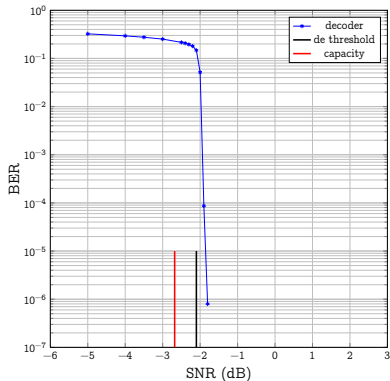


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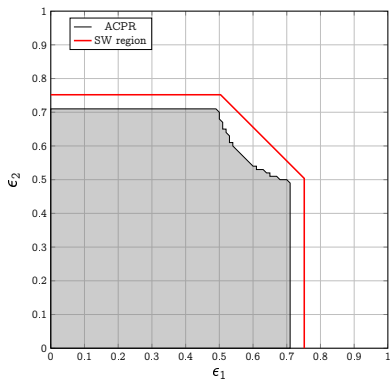


block length = 10^5



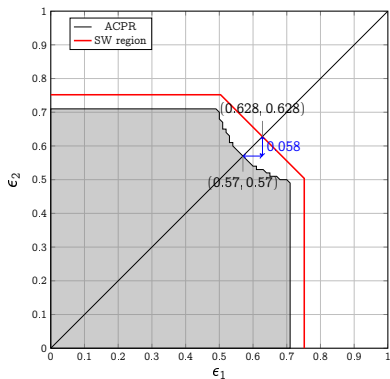
Results: BEC ($p = 0.5$)

code rate = 0.330



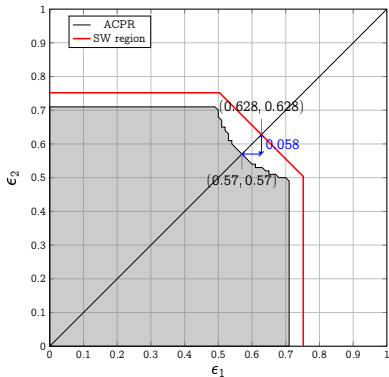
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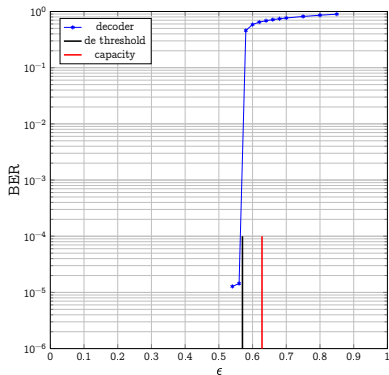


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Thank You!

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